

WHY HIGH ADVENTURE AT THE SUMMIT?

Scouting programs emphasize the development of leadership, character, citizenship, and fitness. To accomplish these goals, young people need the opportunity to stretch themselves in real-world settings that help them understand who they are and envision who they can become. High adventure programs provide crucial experiences that help young people clarify their values, their goals, and their vision for the future. Specifically, Summit high adventure programs build:

COMPETENCE: Youth master skills by doing. High adventure allows young people to practice the skills they have developed and to gain new skills in a real-world setting.

CONFIDENCE: Because high adventure activities are challenging, they naturally lead to increased confidence. As youth persist in the face of challenging obstacles and overcome them, they learn to trust their ability to do hard things and to exceed their own expectations.

CONNECTIONS: High adventure programs foster teamwork by providing situations where youth must work together and support one another to overcome challenges. Additionally, the outdoor nature of the programs help youth develop a connection to and respect for nature and frequently provides them the opportunity to reflect upon their spiritual path.

CARING: As youth work together to overcome challenges, they come to depend on each other. They support and encourage one another. They meet and come to know others of different backgrounds. As a result, high adventure programs help develop respect, compassion, and conflict resolution skills.

CHARACTER: The goal of all Scouting programs is to develop character. By helping youth connect, care, become self-confident, and competent, high adventure programs strengthen the foundations of character that enable them to become men and women who positively impact their families, their communities, our nation, and the world.

GIVE THEM THE CHANCE TO S T R E T C H.





THE SUMMIT EXPERIENCE

THE SUMMIT EXPERIENCE -- \$759 per participant

This is a broad-interest high adventure program for participants who want to try everything. Spend a half-day at each of The Summit's adventure sports venues – The Canopy, The Rocks, Low and High Gear, The Park, The Trax, The Bows, The Barrels, Bravo Lake, and The Ropes. Summit Experience groups will also get a thrilling ride down the 3100 foot BIG ZIP and participate in a half-day service project. An optional whitewater rafting trip can be substituted for the Bravo Lake activity for an additional fee.

FOCUSED PROGRAMS

Each focused program provides three days of core programming to delve into a particular activity focus. The remaining two days are divided into four half-day activity periods. Two periods will be elective activities in one of our adventure areas. The remaining periods will be a service/conservation project and your ride on the 3,100-foot BIG ZIP!

THE RIVER -- \$939 per participant

Three days of focused kayaking and rafting programming. Select river camping or base camp camping option.

HELMETS & HARNESSES -- \$769 per participant

One day climbing at The Rocks, one day climbing offsite in the New River Gorge, and one day consisting of canopy tours and challenge courses.

THE MARKSMAN -- \$939 per participant

Three days of multiple archery and shooting disciplines, including crossbows, static archery (multiple distances), sporting arrows, 3D archery trail, trap shooting, five-stand, sporting clays, pistol (.22 and 9mm), and large-bore rifles.

BERMS & BARS -- \$779 per participant

BMX riding and skill development in three different styles of BMX – dirt jumping, racing, and freestyle. Program is customized to your skill level following an initial assessment.

TIRES & TRAILS -- \$829 per participant

Mountain biking skill development including cornering, braking, descending position, and maneuvering over or around rocks and logs on both cross country and downhill trails.

RAMPS & RAILS -- \$779 per participant

Individual skateboarding skill development in ramps, bowls, street, and transition elements. Program is customized to your skill level and interests following at initial assessment.

ADVANCED PROGRAMS

Advanced programs immerse participants in five days of concentrated adventure. Generally, participants should already possess familiarity with the basic skills for each program. These programs will take you to the next level.

- Advanced Climbing \$1,199 (16 yrs old +)
- Advanced Kayaking \$1,199 (16 yrs old +)
- Advanced Mountain Biking \$879 (16 yrs old +)
- Adventure Photography \$779 (13 yrs old +)

Advanced programs require a minimum of six registered participants by February 1.

CONSERVATION PROGRAMS

SUMMIT TRAIL CORPS -- \$570 per participant

Spend your three-day core program building and maintaining Summit trails. Participants will also learn about trail surveying, tool maintenance, and GIS mapping technology. Then, get a ride on the Big Zip and your choice of three other electives to fill out your week. Participants for this program must be 15 years old by September 1 of the year they attend.

EXTENDED SUMMIT TRAIL CORPS -- \$889 per participant

This two-week provisional program includes six days of sustainable trail development followed by a week of high adventure activities. During the high adventure week, participants enjoy The Summit Experience program plus a full day climbing in the New River Gorge and a full-day rafting the Lower New River.

Participants must be at least 16 years of age. A session must have a minimum of six registered participants by February 1 in order for that session to be held.

Extended Summit Trail Corps Session Dates:

• June 11, 2017 - June 24, 2017

HIGH ADVENTURE SESSIONS

June 11, 2017 – June 17, 2017 June 18, 2017 – June 24, 2017 June 25, 2017 – July 1, 2017 July 2, 2017 – July 8, 2017

High adventure programs at the Paul R. Christen National High Adventure Base are open to registered Boy Scouts, Varsity Scouts, and Venturers who are at least 13 years old by September 1 of the year they attend unless otherwise stated.

