



MARKSMAN
EXPERIENCE

SUMMIT BECHTEL RESERVE | GUIDE TO ADVENTURE

2022 PROGRAM SUPPLEMENT



Summit
BECHTEL RESERVE

EXPERIENCE SPECIFIC INFORMATION CONTACT

Equipment, route details, skills questions etc.

Associate Director of Outdoor Programs – Isaac Colvard

Email Address: Isaac.colvard@scouting.org; 304.465.2800

MARKSMAN EXPERIENCE PREPARATION WEBINARS

Half hour webinars to prepare leaders for their crew's high adventure experience will be held leading up to the high adventure season. Webinars will start on the 3rd Thursday of the month starting in February and continue through April. Call in and login instructions will be sent out each month.

The webinars will involve a 15-minute program and a 15-minute question and answer session. The invites will go out each month to the Contingent Advisors and the Crew Advisors we have in our system for each crew. If you have others that you would like to add to that invite list, please e-mail The Summit at: Summit.Program@Scouting.org.

Time- 8:00 PM EST/ 7:00 PM CST/ 6:00 PM MST/ 5:00 PM PST

Dates:

- **February** – Planning Guide, Equipment and Gear, and FAQ's
- **March** – Roles of Adult, Youth, Staff, and Leadership Positions
- **April** – Final Schedules, Overview, and Wrap up

EXPERIENCE AT A GLANCE

The program is comprised of 4 jam packed days of shooting. You and your group will shoot: 5 stand shotgun, Sporting Clays, .22 pistol, 9mm pistol .22 rifle, .223 rifle, .308 rifle, and .224 Valkyrie on our 1000 yard gun range. Archery programs will be in the mix as well with Static archery, Olympic Archery, 3D, Sporting Arrows, and crossbow to name just a few. You will be instructed by shooting professionals in a crawl, walk, run mentality. This program is designed for new shooters and seasoned shooters alike and we can guarantee that you'll leave a more confident, educated, and talented shooter. Camping will take place on the ranges and all meals will be out in the field. Your food will be the same thing the folks at the bottom of the mountain are having except for our cookout day when instructors will grill hotdogs, hamburgers, etc... for the participants. Think 4th of July style meal on the ranges. The program wraps up with a trip down our ¾ mile big zip and some awesome white water rafting in the New River Gorge.

Plan to meet your Marksman guides at 6:00pm Sunday evening immediately following dinner. You will meet them at the Joe Crafton Hunters Hall for meet & greet, equipment shakedown, and programmatic kick off. On Monday morning Marksman participants will meet your Marksman Rovers at the morning assembly at 7:30. Leave your overnight gear in Charlie in the designated area for Marksman Outpost Gear. You will walk to Charlie with your guides and assemble your overnight gear for pick-up and transport to The Barrels. Your Gear will be driven up and you will hike to the Barrels with your day pack, rain gear, lunch, and filled water bottles.

Day 1

- Welcome, Shakedown and kick-off

Day 2

- Hike to Barrels and Marksman Pavilion
- Shooting

Day 3

- ...Shooting

Day 4

- ...More Shooting

Day 5

- A bit more shooting...

Day 6

- Return to Base Camp
- Big Zip

Day 7

- Depart for home. All good things must come to an end

OTHER NOTES

- Nights 1 and 6 are spent in The Summit base camp, all others will be camping at the Marksman Pavilion.
- Day 1 dinner, Day 2 breakfast, Day 6 dinner and Day 7 breakfast are in the SBR Dining Hall all others are prepared at camp.
- When back at the SBR on day 6 the evening activity areas in the Summit Center are available to Experience Participants.
- Unless your reservation is all 50 spots, you may and probably will be on an experience with other troops and/or crews. Come prepared to make friends.

BIG ZIP

This 3200-foot zip line begins at HIGH GEAR above ADVENTURE VALLEY and speeds riders at speeds nearing 60 mph over the valley and TRIDAVE LAKE.

AERIAL SPORTS ACTIVITY WEIGHT GUIDELINE

The engineering and safety systems used by The Summit's Aerial Sports activities require participants to meet certain weight guidelines to participate in our climbing, rappelling, bouldering, canopy tour, challenge course and zip line activities. **Participants in these activities must weigh between 50 lbs. and 250 lbs. (including clothes) regardless of their height.**

When you arrive back at the Summit on Day 6 of your Experience, you may have the opportunity to ride on the Big Zip. The Big Zip is open Monday through Friday between 9 AM and 4:30 PM. It is approximately a 45- minute hike from the Zip landing up to the Zip launch. Check in at the landing no later than 3:30 PM to be safety briefed, leave any items you wish to not hike with, zip with, or potentially lose. This will give you time to make the hike. If you choose to take items with you, they must fit inside a normal school size backpack. Reasons Zip would be closed would be weather related usually lightning hazards. Remember you will need closed toed shoes to hike in and Zip. Your water shoes are not recommended. Sneakers are fine. As a guideline, Experiences generally arrive back at the Summit around 1 – 1:30 PM on Day 6. This allows for plenty of time to unpack gear, finalize any Experience details with Experience Staff, clean up, change, and head to the Big Zip landing in time.

MARKSMAN EXPERIENCE STAFF AND THEIR ROLES

Interaction with quality staff members is always an important facet of any camp experience.

EXPERIENCE CHECK IN HOST

Will take you through the basic arrival day check-in procedures. This will include a basic Summit Center Tour and during the tour you will meet with our registration staff to turn in paperwork and meet with our medical staff to go through a medical recheck.

EXPERIENCE COORDINATOR

Will greet soon after arrival and registration, they will help you settle into your campsite for the first night, lead you through a comprehensive Experience gear shakedown and get you prepared for departure on Day 2. The Experience Coordinator will lead the Day 1 evening Experience Orientation meeting.

EXPERIENCE STAFF

All Experience Staff will join the group on Day 2 morning for departure. They will be with your group from departure from the Summit to arrival back to the Summit. The Experience Staff will lead, assist, guide, and support you on and off the trail. Experience Staff are made up of the Trip Leader (TL), the Experience Coordinator, and the general Experience Staff.

EXPECTATIONS OF CREWS FOR THE EXPERIENCE CHECK IN HOSTS, EXPERIENCE COORDINATOR AND EXPERIENCE STAFF.

EXPERIENCE CHECK-IN HOSTS

- Will guide you through the check in process.
- Will take you to our registration staff who will collect paperwork and complete the registration process. They will also assist you in turning in your medical forms and complete a medical recheck.
- Will be trained on the processes and operations of The Summit.
- Will be trained to answer many basic questions about the Experience itself, but the Experience Coordinator and Guides will be the subject matter experts.
- Will guide you on a basic tour of the Summit Center and what will be available for you to enjoy on Day 6 when you return from your Experience.
- Will assist with the Experience equipment shakedown but the Experience Coordinator will lead this activity.
- Will attend the leaders meeting and the Experience orientation and departure preparation meeting.
- Will join the group for dinner and opening program (Sunday Arrival Only).

EXPERIENCE COORDINATOR

- Will be trained on the processes and operations of The Summit.
- Has received thorough training on leading groups down The New River.
- Will provide a comprehensive Experience equipment shakedown.
- Will co-ordinate with Experience Check in Host to lead them through the check in process.
- Will prepare them for the week ahead.
- Will work through the youth leadership of the group.
- Will introduce group to the Experience Trip Leader (The TL) and other Experience Guides.
- Will be at the closing program on Day 6 to present the youth crew leader with their crew's patches.
- Will be focused on helping to make your crews experience memorable and positive.

EXPERIENCE STAFF

- Comprised of: Experience Trip Leader (The TL), Experience Coordinator, and Experience Guides.
- Will be trained to lead groups
- Will help participants improve their skills and confidence.
- Will be trained on the processes and operations of The Summit.
- Will work through the youth leadership of the group.
- Will be trained and experienced on skills utilized on the Experience.
- Will be trained in basic first aid and CPR (at a minimum)
- Will be familiar with the camping locations along the trail
- Will be focused on making the program patrols experience challenging, memorable, and positive.

The Experience Coordinator IS NOT a crew leader. This is a youth led experience and the Experience Coordinator is here to be a resource for information, specific skill instruction and to encourage leadership development in the youth.

PERSONAL GEAR STORAGE

Any additional gear that does not end up going with the crew on the Experience can be stored in your vehicles, your tents, or in a rented locker at the Scott Visitor Center. (50 cents)

EQUIPMENT INFORMATION

OPTIONAL GEAR FOR COLD WEATHER

The list of basic gear is fine for almost everyone. If you are concerned it is not enough, you can choose to pack more gear for the "just in case". There is room in your bag for this. Below are some suggestions on how to choose optional gear.

Base Layer- Polypropylene, Capilene, and Thermax are some of different types of synthetic long underwear that is available. These fabrics are designed to wick moisture away from your body. They are hydrophobic, meaning they do not absorb water; rather they transfer it to your outer layers where it can evaporate keeping your core more comfortable.

Mid Layer- Fleece or pile. These are thicker and fluffier than your base layer and supply insulation and warmth. Made from synthetic fibers, they will not absorb nearly as much water as natural fibers. Wool provides some insulation when it gets wet but not as much and therefore is not recommended.

EQUIPMENT PROVIDED BY THE SBR

- Tents
- Cots
- Cooking equipment
- Plates, Bowls and Utensils
- All program equipment

EQUIPMENT PROVIDED BY PARTICIPANT

- Good attitude
- Clothes for 4 days
- Flashlight or head lamp
- Sleeping bag or blankets

- Pillow
- Rain gear
- Toiletries
- Pocket knife (optional)
- Water bottle
- Camp chair
- Camera
- Light jacket or fleece for mornings
- Day pack
- Ear and eye protection will be provided but participants can bring their own if they wish.

CLOTHING AT CAMP

BASIC CAMP GEAR

- T shirt* (long or short your choice)
- Shorts or pants*
- Underwear*
- Socks *
- Camp Shoes (sneakers work great

*cotton is fine and desirable at camp

- Light Jacket
- Head lamp or flashlight
- Bug spray
- Warmer Jacket or Fleece for night
- Rain Jacket (hopefully stays in your tent)

OTHER EQUIPMENT WORTH MENTIONING

Closed toed shoes- All Summit activities require closed toed shoes for participation. Onsite Aquatics – no shoes required while on water. Water shoes are required for white water rafting. Crocs, flip flops and other shoes that may easily slip off are not allowed.

PHYSICAL PREPARATION

The programs at the Paul R. Christen High Adventure are designed as HIGH ADVENTURE which means there will be a challenging physical aspect to the program.

During your Experience, you will hike several miles a day. You SHOULD prepare for this by hiking with your troop or crew in the months leading up to your Experience. During these trainings, it is vital to test your gear and find out what works for you.

Along the way, it is also vital to break in your footwear! No new shoes should be tested during your Experience. If you do not have access to trail systems, simple walking anywhere will suffice. Again, Hiking is a great way to get in shape.

Remember the goal, when planning your physical preparation exercises try to do them as a group. This will accelerate the bonding experience and truly pay dividends when you are on your Experience.

Participants who want to attend The Summit but do not currently meet the BMI requirements listed in the BSA Annual Health and Medical Record should consult with their physician regarding a safe and healthy plan for weight loss.

A "Preparation Hike" is still a hike and the safety precautions you take on any hike should be taken on your preparation hikes. The following are some guidelines you should follow when hiking as a group or with a buddy.

Make sure parents and other leaders not on the hike know your hiking route, estimated departure and return times and let them know when you have returned.

Check the weather forecast and make sure you are prepared for any possible rain, snow, wind, heat and cold.

For organized group hikes, two deep leadership must be maintained just like any other Scouting event.

Make sure to utilize the buddy system. As discussed above, sometimes participants may have to do some hikes other than organized group hikes.

If you have a cell phone carry it for emergency communication.

MARKSMAN OUTPOST CAMP INFORMATION

In order to minimize hiking time and maximize program time, Marksman participants will camp Monday, Tuesday, Wednesday and Thursday nights at The Barrels Outpost Camp which will also allow for additional evening program time. Participants will return to the Bravo Base Camp on Thursday afternoon following their fourth day of The Marksman Program. Tents and food will be provided at the Barrels outpost camp.

Participants at The Barrels Outpost Camp will be provided a two-man tent and cots for sleeping. All meals will be eaten at the Barrels Range. Cooking gear and eating utensils are provided.

EQUIPMENT FOR YOUR OVERNIGHT PROGRAM AT THE BARRELS:

- Flashlight or head lamp
- Sleeping bag or blankets
- Pillow
- Rain gear
- Toiletries
- Pocket knife (optional)
- Water bottle
- Camp chair
- Camera
- Light jacket or fleece for mornings
- Day pack
- Ear and eye protection will be provided but participants can bring their own if they wish.