



THE SUMMIT BECHTEL RESERVE PROGRAM PLANNING GUIDE



YOUR SUMMIT SUMMER BEGINS HERE!

Dear Scouting friends,

Scouting provides endless opportunities for youth to advance in the program and to enrich their lives through the experiences and activities it offers. At the Summit Bechtel Reserve, Scouts and leaders are invited to realize the peak of their Scouting journey through challenge and adventure found in Scouting's paradise, situated in wonderful and wild West Virginia.

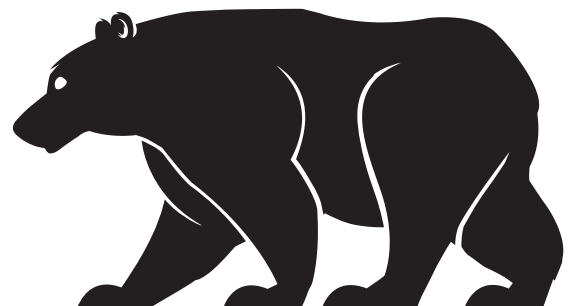
The Summit Bechtel Reserve hosts a traditional summer camp program, at the James C. Justice National Scout Camp, and offers five unique high-adventure experiences. No matter in which program a unit chooses to participate, fun and excitement await! This guide contains key information needed by participants of any Summit program, and it also holds specific guidance for each adventure. The following programs are offered by the Summit during the summer season:

- The James C. Justice National Scout Camp offers a traditional Scout camp experience, emphasizing merit badge and advancement programs and offering access to the high-adventure program venues of the Summit. Summer camp at the Summit invites participants to experience the permanent home of the National Scout Jamboree in exciting ways.
- The Summit Experience is the premier onsite high-adventure program of the Summit, in which participants explore many of the venues on the Summit property, including aerial, target, wheeled, and aquatic sports, resulting in the most varied high-adventure experience in the Boy Scouts of America.
- The New River Experience brings participants to the stunning New River, the fourth-oldest river in the world, for a kayaking and rafting trek covering more than fifty miles. Participants will negotiate challenging rapids while enjoying the natural surroundings and experiencing the fellowship and friendship of this world-class adventure.
- In the Polaris A.T.V. Experience, participants explore the Summit and surrounding area from the convenience of an all-terrain vehicle. This rugged adventure is action-packed, and participants are provided extensive instruction in the operation of the A.T.V.s.
- The Marksman Experience offers jam-packed days of target sports at the Bows and Barrels, the high-adventure shooting venue of the Summit. The fun includes five-stand shotgun and sporting clays, .22 and 9 mm pistol shooting, rifle (including the thousand-yard range), sporting arrows, 3-D archery, and more.
- The Pack n' Paddle Experience offers participants a chance to explore the history, geography, and culture of the local area on foot and by raft. With a packed itinerary that includes stops at some of the region's most interesting destinations, participants are sure to enjoy this minimalist high-adventure expedition.

No matter which program a unit selects, the promises of Scouting are delivered at the Summit. Here, Scouts will develop positive character traits, live the Scout Oath and Law, and apply the principle aims of the Scouting program. The purpose of this guide is to assist leaders, parents/guardians, youth participants, and other stakeholders prepare for a life-changing visit to the Summit. If there is anything with which the Summit leadership team can help as preparations are made for a visit, please reach out to us!

Yours in Scouting,

The Summit Bechtel Reserve Outdoor Adventures Team



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Review the program supplement for individual experiences at summitbsa.org/guides.

Note: This guide contains information about all Summit Scouting experiences. The program supplements for the Summit Experience and the Justice National Scout Camp are standalone guides and can be reviewed at the Web site above.



THE DIVERSITY, EQUITY, AND INCLUSION STATEMENT OF SCOUTING AMERICA

The Boy Scouts of America promotes a culture where each youth, volunteer, and employee feels a sense of belonging and builds communities where every person feels respected and valued. Leading by example and encouraging each other to live by the values expressed by the Scout Oath and Scout Law, we welcome families of all backgrounds to help prepare young people to serve as successful members and leaders of our nation's increasingly diverse communities.

A NOTE ON THE LANGUAGE USED IN THIS GUIDE

This guide uses several terms interchangeably. The terms, "adult," "leader," "advisor," and "Scoutmaster," describe any attending adult over the age of eighteen participating in the programs of the Summit. The terms, "youth," "youth participants," "Scouts," and "Venturers," describe any youth participant (under the age of eighteen) in any Summit program. Please note that Venturing participants over the age of eighteen are adults for purposes of Youth Protection policies, though they may still participate in the Venturing awards and advancement program. Additionally, this guide is written according to the *Language of Scouting*, to the fullest extent possible.

The Summit is a special place. The newest High Adventure Base of the Boy Scouts of America, the Summit officially opened in 2013, at which time it became the permanent home of the National Scout Jamboree. Since then, the program and property of the Summit have evolved to offer a wide variety of tremendous, transformative experiences for the youth and adults who visit. Today, the Summit remains the home of the National Scout Jamboree (it has also hosted a World Scout Jamboree), but there is so much more to discover! With a traditional Scout summer camp and six incredible high-adventure programs from which to choose, the Summit offers something for everyone. The seasonal and full-time staff of the Summit are committed to facilitating life-changing experiences, aligned with the aims and values of the Boy Scouts of America, so that each and every participant can reach their own personal peak, or their own personal summit, some might say!





REGISTRATION, FEES, & SCHEDULES

2025 PROGRAM REGISTRATION FEES

PROGRAM NAME	COST
Justice National Scout Camp, per person	\$ 450.00
Summit Experience, per person	\$ 1,150.00
New River Experience, per boat (8)	\$ 8,800.00
Polaris A.T.V. Experience, per crew (10)	\$ 17,000.00
Marksman Experience, per person	\$ 1,300.00
Pack n' Paddle Experience, per person	\$ 1,150.00

The program registration fee includes all food, beginning with dinner on the arrival day and concluding with breakfast on the departure day; program equipment (unless otherwise noted); tent (with a rental option for Scout Camp participants); cooking gear (as needed); and other unit equipment, such as canopies and picnic tables.

PROGRAM DATES

The 2025 dates for all Summit programs can be found online, at summitbsa.org/registration. All Summit Experience, Justice National Scout Camp, and Marksman Experience sessions begin on Sundays, while the New River, Polaris A.T.V., and Pack n' Paddle Experiences have multiple possible arrival days. Unit leaders should pay close attention to the program dates when registering.

HOW TO REGISTER

Unit registration can be completed online, by visiting the summitbsa.org/registration Web page. The Registration Web page contains detailed information about programs and available spaces by session. Registration is immediate (there is no lottery system), though participant names can be entered at a later time.

Registration typically opens during the month of January, around eighteen months before the program season.

FEE SCHEDULE AND PAYMENT TIMELINE

Initial registration and deposit (accepted on an ongoing basis)	\$250.00 deposit due upon registration
First payment by March 1, 2024 (or within thirty days of registration)	10% of remaining fees due
Second payment by November 1, 2024 (or within thirty days of registration)	50% of remaining fees due
Final payment by ninety days prior to arrival	Balance of remaining fees due

Reservations will be accepted until capacity is reached. For units registering outside of this timeline, a reasonable schedule will be established based on the date the reservation is confirmed.

PAYMENT METHOD

The initial \$250.00 unit deposit can be placed online, using a credit/debit card or electronic check; paper checks, payable to the Boy Scouts of America (or just BSA) can also be mailed to the Summit. Subsequent registration payments must be made by electronic check or mailed check, payable to the Boy Scouts of America. Make sure to include crew number and unit number in all mailings.

HAVE REGISTRATION OR PAYMENT QUESTIONS?

Contact the Summit Program Team, at Summit.Program@scouting.org, or call 304-465-2800 to speak with a member of the registration team.

MAILING ADDRESS (NOT FOR CAMPER MAIL)

Summit Program, Summit Bechtel Reserve
2550 Jack Furst Drive
Glen Jean, West Virginia 25846

REFUND POLICY

The Summit must commit considerable resources to provide a quality program. Because of this, all fees are nonrefundable and nontransferable in the event of cancellation by a participant. Please be conservative when reserving spots and making deposits or payments. The Summit leadership recommend only paying for those who have financially committed to attend.

CONTACT & COMMUNICATION

COMMUNICATION

The Summit employs full-time staff members, including managers for each of its programs, to ensure the quality of the adventures we offer and to communicate clearly with unit leaders, parents and guardians, and other stakeholders. Contact information for key full-time Summit staff is listed here.

KEY SUMMIT LEADERSHIP CONTACTS

Summit Program and Registration Team General program, registration, and payment questions	<i>Summit.Program@scouting.org</i>
Scout Camp and Summit Experience Program Manager, Johnny Tracy Justice National Scout Camp, Summit Experience, camp-wide activities	<i>Johnny.Tracy@scouting.org</i>
Treks Program Manager, Bill Lehrter New River and Pack n' Paddle Experiences; aquatics	<i>Bill.Lehrter@scouting.org</i>
Wheeled Sports Program Manager, Lelia Suydam Polaris A.T.V. Experience, skateboarding, BMX, mountain biking	<i>Lelia.Suydam@scouting.org</i>
Range and Target Activities Program Manager, Nicholas Dorsey Marksman Experience, range and target activities programs	<i>Nicholas.Dorsey@scouting.org</i>
Family Adventure/Training & Leadership Program Manager, Braxton Rhodes Family Adventure Camp, Training & Leadership Center (N.A.Y.L.E./N.Y.L.T.-L.A.)	<i>Braxton.Rhodes@scouting.org</i>
Aerial Sports Program Manager, Sara Brubaker Climbing, rappelling, ziplining, C.O.P.E. activities	<i>Sara.Brubaker@scouting.org</i>
Hunter Education Program Manager, Chris Perkins Hunter education programs, Crafton Hunter's Hall and Skills Center	<i>Chris.Perkins@scouting.org</i>

CONTACT PHONE NUMBER

The primary phone number for the Summit Bechtel Reserve is **304-465-2800**. This phone number is typically answered between Monday and Friday, from 8:30 a.m. to 5:00 p.m.

DRIVING/CORRESPONDENCE ADDRESS

The North Gate is the main entry point to the Summit. The address for the North Gate is **2550 Jack Furst Drive, Glen Jean, West Virginia 25846**. This address should also be used for correspondence with the Summit (mailed checks, etc.).

PARTICIPANT MAILING ADDRESS

The mailing address for participants at the Summit Bechtel Reserve is **1578 Loop Road, Glen Jean, West Virginia 25846**. When sending mail to participants at the Summit, please include the name and unit/Summit crew number of the individual(s).

SUMMIT WEB SITE

The primary Web site of the Summit Bechtel Reserve, which contains information about its programs and properties, is www.summitbsa.org.

EMERGENCY COMMUNICATION

The Summit Bechtel Reserve operates a twenty-four-hour hotline number, at **304-465-2900**. All calls to or for participants are routed from this number, and parents/guardians or unit leaders attempting contact should be prepared to provide the name and expedition number of the individual whom they are trying to reach. Routing emergency calls through this number ensures that the Summit leadership can respond appropriately to a variety of situations. If an emergency message is delivered directly to a unit participant, please alert a Summit staff member or call the hotline number to notify the Summit full-time and seasonal leadership.

ROUTINE COMMUNICATION

Excellent cellular coverage and Wi-Fi are available throughout the Summit site, so messages and calls can be made and received reliably. The Summit leadership encourages units/crews to share cellular numbers of participating leaders with parents/guardians to ensure simple communication. Mobile group texts or chats are acceptable forms of communication, as long as they can be/are used within Scouting America Youth Protection guidelines.

WEBINARS/FINANCIAL ASSISTANCE

WEBINARS

The Summit Bechtel Reserve full-time staff hosts periodic preparation Webinars for leaders, parents/guardians, and other stakeholders. These Webinars are offered for each program, with some of the high-adventure treks presenting combined efforts. Details about the dates, times, and meeting links for each Webinar will be shared, by e-mail, with the primary leaders and/or registration contacts listed on the unit reservation. Leaders should forward the joining information for the Webinars to other individuals in the unit.

Recordings of the Webinars for each program will be available at summitbsa.org/webinars within about one week of the meeting.

WEBINAR TOPICS

The pre-camp Webinars cover a wide variety of topics, including necessary unit and individual preparations that should be made for a Summit visit. Here are some examples of covered topics:

- General Summit program and property information
- Gear and equipment requirements
- Schedules and structure
- Requisite trainings
- Physical preparations
- Each Webinar will include a question-and-answer session



SCHEDULE A VISIT TO/FROM THE SUMMIT

The Summit employs a dedicated full-time staff and a tremendous seasonal outreach team, and we love to interact with Scouts, unit leaders, and other stakeholders to advocate for the programs and property of the Summit. In this spirit, individuals are invited to request a visit to or from the Summit, with several options from which to choose. Individuals can schedule a one-on-one (adult-to-adult) phone call; a virtual unit committee or patrol leader council visit; a visit to the Summit property for a tour; or a visit from a member of the Summit staff. The Summit outreach team will work with individuals making these requests to determine the best method of meeting. Scan the Q.R. code below to complete a simple request form, and a member of the Summit team will be in touch soon!



CAMPERSHIPS

The Summit Bechtel Reserve is committed to making its life-changing programs available to all Scouts and Venturers, regardless of circumstance. In this spirit, financial assistance (called camperships) for Scouts (youth) in need is available on a limited basis. The application for 2025 camperships can be accessed online, at summitbsa.org. **The campership application period for 2025 opens in January of 2025 and closes on March 31, 2025. Campership recipients and their unit leader/registration contact will be notified of any assistance awarded no later than April 15, 2025.**



CONTINGENT STRUCTURE

CHARTERED UNIT CONTINGENTS

Many of the individuals who participate in programs at the Summit Bechtel Reserve are members of units (usually Scouts BSA troops or Venturing crews), chartered to various types of organizations within the boundaries of local councils. Chartered units select appropriate adult leadership, and these leaders work to facilitate a quality, youth-driven year-round program. Chartered units typically send troop and/or crew members, though any registered member of any Scouting program may attend with this/these units, with charter organization approval.

Units may be all male, all female, or coeducational. All-male or all-female units consisting of Scouts BSA members must follow the Scouts BSA troop leadership guidelines as outlined in the *Guide to Safe Scouting*. Coeducational Venturing crews must meet the Venturing leadership standards as outlined in the same guide.

COUNCIL CONTINGENTS

A council contingent comprises youth from one or more units from the local council. These youth, under the guidance of selected council adults, travel together to the Summit to participate in a selected program. Individuals interested in participating in a Summit program as a member of a council contingent should contact their local council.

YOUTH PROTECTION BASIC EXPECTATIONS

All units and participants (youth and adult) are expected to adhere to the Scouting America Youth Protection policies and procedures. The Scout Oath and Law provide the foundational principles for how individuals should conduct themselves at the Summit.

RESERVATION ADJUSTMENTS

For unit leaders who need to request an adjustment to their unit reservation, please contact the Summit registration team, by e-mailing Summit.Program@scouting.org. The registration team can assist with ensuring that any needed changes are recorded properly. Unit leaders are encouraged to register only those who have committed to attend, as adherence to the published fee schedule is expected.

SCOUT CONNECTIONS

The Scout Connections Web page allows units, registered to participate in a Summit program, to advertise open spaces in crews and permits individuals, who are members of units not participating in a Summit program, to post their interest in joining a crew for a certain program. Adults, either unit leaders or parents/guardians, should create a post to advertise crew space or to inquire about open spaces for a youth participant (Scout or Venturer).

THE EXPEDITION NUMBER

The registration platform, through which units register and make payments for Summit programs, assigns each crew an expedition number; this number helps the Summit staff identify and keep track of all participants. Expedition numbers are assigned in a format that includes a two-letter prefix to indicate the program in which a unit is participating, six digits for the beginning date of participation, and one letter (possibly two letters, depending on the number of participating crews). In the example here, the *SE* represents the Summit Experience program, and the *060825* represents the month (June, the sixth month), day (June 09), and year (2025) of the unit arrival; the letter represents the order in which the reservation was made for the given session, with *A* representing the first reservation for session that begins on June 8, 2025.



Summit



ADULT LEADERS

MAKING THE ADVENTURE POSSIBLE

Adult leaders play a critical role in the success of Scouting. Through mentorship and patient guidance, adults create environments and nurture cultures in which youth-led programs move from aspiration to reality. Youth and adults alike are expected to abide by the Scout Oath and Law through their words and actions. Adult leaders should model the behaviors desired from Scouts. The best available adult leadership should be recruited to accompany a participating unit. From the Summit leadership to all participating and supporting adults, thank you!

NOTES ON ADULT LEADER REQUIREMENTS

At least two registered adult leaders, twenty-one years of age or older, are required for any Scouting activity (the Summit leadership recommends the participation of three or more adults for better coverage). A registered female leader, twenty-one years of age or older, is required to participate in any activity involving a female youth participant. All participating adults must be registered leaders in Scouting America, without exception.

PARTICIPANTS BETWEEN 18-20

Participants between the ages of eighteen and twenty are adults by the Youth Protection standards of Scouting America. Participants between the ages of eighteen and twenty must tent alone or with another individual over the age of eighteen. All participants who are eighteen years old or older must complete Youth Protection Training.

Youth and adult participants must tent separately.

DESIRED LEADER QUALIFICATIONS

Experiences and activities at the Summit can be rigorous for both adult and youth participants. **Attending adult leaders should be in good physical condition and must meet the Scouting America height/weight restrictions listed, outlined on the *Annual Health and Medical Record*.** Adult leaders should lead by example and maintain appropriate discipline within the group. The adult leaders should also have a solid understanding of Scouting/Venturing fundamentals, including a commitment to uphold Youth Protection policies and adhere to the rules and regulations outlined in the *Guide to Safe Scouting*.



RESPONSIBILITIES OF THE ADULT LEADERS

Before camp, an adult leader (attending camp or not):

- Recruits qualified and quality leaders to attend the Summit with the unit.
- Implements a plan to recruit youth participants.
- Sets the participation fee, including the Summit fee and any additional travel and ancillary expenses.
- Ensures that participant fees are collected and paid to the Summit according to the payment schedule.
- Coordinates travel and trip arrangements.
- Serves as primary point of contact between the participants and parents/guardians and the Summit.
- Ensures that all adults are registered members of Scouting America and have completed Youth Protection Training.
- Ensures that adult and youth participants meet the minimum physical standards for participation in the programs of the Summit.

During camp, the Scoutmaster/crew advisor and other attending adults:

- Provide supervision of the unit during travel to and from the Summit and during the stay at the Summit.
- Ensure that Scout and adult leader behavior at the Summit aligns with the Scout Oath and Law, Youth Protection Training guidelines, and the *Scouter Code of Conduct*.
- Act as a mentor and resource to the youth leadership team of the unit, ensuring that the unit is youth-led.
- Communicate with unit participants, parents/guardians, and other stakeholders during camp.
- Serve in specific roles, like the unit quartermaster or unit health and safety coordinator.

The Scouting America *Scouter Code of Conduct*, by which all adult leaders are expected to abide, can be found at scouting.org/health-and-safety/gss/bsa-scouters-code-of-conduct/

YOUTH PARTICIPANTS & LEADERS

YOUTH PARTICIPANT REQUIREMENTS

The Summit welcomes thousands of Scouts each summer! There are several basic requirements in place to ensure the safety and wellbeing of all youth participants in Scout camp:

- All youth participants must be registered Scouts BSA, Venturing, or Exploring members. The minimum age at which a youth participant can be registered for the Summit Experience and the Pack n' Paddle Experience is thirteen. For the Marksman, New River, and Polaris A.T.V. Experiences, the minimum age is fourteen. Justice National Scout Camp participants must be registered members of Scouting America (the youngest age at which this is possible is ten and a half).
- Youth participants should meet the Scouting America height/weight guidelines (outlined on the *Annual Health and Medical Record*); participants who do not meet these guidelines must contact the Summit health and safety team before coming to camp. The Summit can provide accommodations for some specific needs, if these needs are known in advance.
- Challenge is a key aspect of all the experiences of the Summit Bechtel Reserve. Youth participants should be mentally prepared to engage in new and unfamiliar activities and operate in an environment that differs from what they know. Unit leaders and parents/guardians are encouraged to alert the Summit staff, onsite or by e-mail, to Summit.Program@scouting.org, if a Scout might benefit from any special consideration.
- Youth should understand, acknowledge, and practice behavior that aligns with the Scout Oath and Law.

YOUTH LEADERSHIP ROLES

Youth leadership is the cornerstone of the Scouting program. Unit participants should elect or select appropriate youth members to fill the following leadership roles during camp. Units may have other leadership roles to fill, too.

SENIOR PATROL/CREW LEADER

The senior patrol leader is the primary youth leader of a participating unit at camp. This individual works closely with the adult leaders and other youth to ensure a successful overall experience. This individual, selected by the youth participants, should be respected and should lead by example. Examples of responsibilities include:

- Discussing ideas and plans with the group to gain investment and determine action.
- Organizing the unit and assigning duties.
- Working to ensure the camp environment is safe, clean, welcoming, and secure.
- Guiding the unit to complete a service project.
- Supporting the chaplain aide and outdoor ethics guide.

CHAPLAIN AIDE

The chaplain aide is a youth participant (elected or designated) who coordinates the spiritual and religious efforts of the unit while at camp. The chaplain aide, with the support of the adult leadership, guides and certifies completion of requirements of the Summit Duty to God Award for each unit member. The chaplain aide also helps serve as a morale officer of the unit, communicating with members about their experience; working with the unit leader/senior patrol leader to address any issues; and promoting a positive atmosphere. An outline of responsibilities for the individual serving in this role will be provided. Some programs may have specific meetings for the person in this role; others may not.

OUTDOOR ETHICS GUIDE

The outdoor ethics guide works with the unit to ensure responsible and conscientious use of the outdoor environment at the Summit and helps the unit make decisions informed by good conservation and stewardship practices. The outdoor ethics guide coordinates the unit completion of the Summit Sustainability Award with the help of Summit staff. An outline of responsibilities for the individual serving in this role will be provided. Some programs may have specific meetings for the person in this role; others may not.

PROGRAM	MIN. AGE
Marksman Experience	14
New River Experience	14
Pack n' Paddle Experience	13
Polaris A.T.V. Experience	14
Summit Experience	13
Justice National Scout Camp	10.5/11

ACCOMMODATIONS AT THE SUMMIT

THE CAMP ENVIRONMENT

Units will be assigned a campsite in which to live while at the Summit. Most provided tents are nine-and-a-half-foot-square dome tents, though some high-adventure program participants camp temporarily in canvas wall tents at some points (especially on the first and last nights of their experience). Two cloth cots are provided for each tent; a sleeping pad or air mattress for additional comfort is suggested but not required. Units should be prepared to set up tents and cots on arrival, though there is a possibility they will be set up already. At the end of the session, groups may be asked to take down tents, under supervision of the base camp staff, to allow camping areas to recover.

The Summit provides cots for all participants in all programs and tents are provided for all participants in high-adventure programs (at all locations); tents are not provided in Scout Camp (except in special circumstances). For the Summit Experience and in Scout Camp, canopies, picnic tables, and fire pits are provided for participants. Specific information about what is provided in each program can be found in the program supplement for that program.

SHOWER AND RESTROOM FACILITIES

The Summit provides ambient-temperature and some heated shower house facilities throughout the property. Shower house facilities are clearly marked as youth male, adult male, youth female, or adult female. Depending on the program, participants may be asked to assist with shower house cleaning. Details about these service opportunities will be shared with participants at camp. Adult leaders have a key role in supervising activity in the shower and restroom facilities to ensure that Youth Protection standards are being followed.

A NOTE ON SHOWER/RESTROOM FACILITIES

Participants under the age of eighteen must use the **youth** facilities for their Scouting-registered gender. Participants eighteen years old or older must use the **adult** facilities for their Scouting-registered gender. Adult facilities must be used by participants in Venturing and Exploring who are eighteen or older.

FOOD IN CAMPSITES

Food is served in one of the dining hall facilities of the Summit or provided to participants during their trek (for high-adventure participants), so cooking equipment is not needed in campsites. No individual should store any food in any camping area.

LAUNDRY

Laundry facilities are generally not available for participant use at the Summit. Through the base camp staff, adults may request access to limited laundry facilities for emergency needs (e.g. to clean sleeping bags that are wet or have bodily fluids on them).

TECHNOLOGY

The Summit offers wireless and cell phone connectivity. AT&T Wi-Fi hotspots are available at the Summit base camps and in the Scott Summit Center, dining halls, and Pigott Headquarters. A password is not required to access these hotspots, but access must be refreshed daily. Charging stations are located in base camps and in the Scott Summit Center. Devices should be monitored while charging, as no locking storage areas are provided. Do not leave devices unattended while charging; the Summit is not responsible for lost or damaged devices.

SECURING PERSONAL EQUIPMENT

Participants must remember that the Summit is an out-of-doors environment, and participants should bring protective equipment to secure any sensitive electronics from weather and the elements. Cell phones are relatively easy to secure in a case or sealing plastic bag. For larger items, like laptops and tablets, protective bags or cases should be used. For groups driving to the site, the Summit recommends that larger electronic items be stored in a vehicle when not in use. Severe storms are not uncommon in West Virginia, and valuable electronics left in your tent may get damaged. The Summit is not responsible for lost or damaged personal items.

UNIFORMING

The Summit recommends wearing the Scouting field uniform at chapel/vespers service, opening and closing programs, evening flag ceremonies, and during travel to and from the site. The field uniform is not recommended during activity participation. Packing lists are provided in the program supplement for each program; participants should review these guides carefully.

FOODSERVICE AT THE SUMMIT

ONSITE FOODSERVICE

The Summit dining halls provide foodservice for participants onsite; all Justice National Scout Camp meals are served in the Pigott Dining Hall (with pack-out lunches provided for individuals participating in full-day buy-up programs), and daily breakfast and dinner for Summit Experience participants are served in the Fork in the Road Dining Hall (pack-out lunches are provided each day for Summit Experience participants). Staff will orient participants to dining hall/food service operations on arrival.

OFF-SITE (HIGH-ADVENTURE) FOOD SERVICE

For off-site and onsite high-adventure activities other than the Summit Experience, participants will eat some meals in one of the dining halls, but most meals will be eaten on the trek (in the form of pack-out meals or trail meals). The first meal provided by the Summit is dinner on the day of arrival, and the last meal provided is breakfast on the day of departure.



SPECIFIC DIETARY NEEDS

The foodservice team has the capability to provide meals that meet a variety of specific dietary needs for participants visiting the Summit. To notify the food service team of specific needs for any participant(s), please complete the *Dietary Restrictions and Food Allergies Form*. In addition, food allergies and sensitivities should be noted on individual medical forms. On arrival at camp, individuals with specific dietary needs should meet with the food service/dining hall management to discuss preparations and accommodations and to review ingredient lists for prepared foods. The Summit can accommodate common dietary needs with some notice, noted here.

- One-week notice: Common food allergies (dairy, peanut, etc.), gluten-free, vegan, vegetarian
- Two-week notice: Kosher, halal, or other less-common requests

Other specific dietary needs can be accommodated on request. Additionally, participants may bring a supply of alternative, diet-safe food from home and store it in Summit facilities; this food can be accessed at any time. For questions about specific dietary needs, please e-mail the Summit team, at Summit.Program@scouting.org.

SPECIFIC DIETARY NEEDS FORM

The Summit Bechtel Reserve food service team collects information about specific dietary needs for participants through an online form, which can be accessed from the Summit Web site or by scanning the Q.R. code here. For any additional concerns or special considerations, e-mail Summit.Program@scouting.org to communicate with a member of the foodservice team.



HEALTH & SAFETY PREPARATIONS

REQUIRED MEDICAL FORM

All youth and adult participants are required to have a medical evaluation, conducted by a licensed health-care provider, within twelve months of the date of their program at the Summit (forms are valid until the end of the twelfth month). The Scouting America *Annual Health and Medical Record*, parts A, B, and C, must be completed in full. The Summit-specific form is located on the Summit Web site. Copies of signed forms (by the health-care provider and by parent/guardian if the participant is under the age of eighteen) and insurance information will be collected during check-in at the Summit; these copies will not be returned at the end of the visit. **The *Annual Health and Medical Record* is valid through the end of the twelfth month from when the physical examination occurred.**

MEDICAL FORM REVIEW BEFORE CAMP

Advisors/leaders should review medical forms for all participants (youth and adult) before traveling to the Summit to become familiar with any health-related restrictions or considerations. This check should also be used to verify that the requisite signatures, of a health-care provider and a parent/guardian, for participants under the age of eighteen, are present on the form. Adult leaders should collect and organize all copies of medical forms for each participant and prepare them for submission at check-in.

MEDICAL FORM REVIEW AT CAMP

At check-in at the Summit, each participant will undergo a basic medical recheck to ensure that any medical conditions or concerns are known prior to active participation. **Copies of the Scouting America *Annual Health and Medical Record* for each participant must be submitted to the Summit. These copies will be destroyed within twenty-four hours of the crew's departure from the Summit.** Additionally, participants should bring to the health recheck any medications currently being taken, along with EpiPens and/or rescue inhalers (for those who need them).

REMEMBER THE SETTING

The Summit is a high-adventure environment. Physical preparation and a positive attitude are necessary! A Scout is cheerful!

PARTICIPANT FITNESS

All youth and adult participants must be eligible for participation according to the Scouting America Height/Weight Restrictions, listed on the *Annual Health and Medical Record*. Individuals should consult their primary health-care provider to discuss the advisability of participation in the programs of the Summit. Participants and/or parent(s)/guardian(s) should contact the Summit health and safety team, at summithealthlodge@scouting.org or 304-640-7106, to discuss specific medical questions or concerns. The chief medical officer and medical staff of the Summit reserve the right to make final medical decisions regarding the participation of any individual in any Summit program.

Height (inches) Estatura (pulgadas)	Recommended Weight (lbs) Peso recomendado (libras)	Allowable Exception Excepción permitida	Maximum Acceptance Aceptación máxima
60	97-138	139-166	166
61	101-143	144-172	172
62	104-148	149-178	178
63	107-152	153-183	183
64	111-157	158-189	189
65	114-162	163-195	195
66	118-167	168-201	201
67	121-172	173-207	207
68	125-178	179-214	214
69	129-185	186-220	220
70	132-188	189-226	226
71	136-194	195-233	233
72	140-199	200-239	239
73	144-205	206-246	246
74	148-210	211-252	252
75	152-216	217-260	260
76	156-222	223-267	267
77	160-228	229-274	274
78	164-234	235-281	281
79 & over	170-240	241-295	295

SCOUTING HEIGHT/WEIGHT RESTRICTIONS

Individuals who want to participate in a Summit program but do not/will not meet the height/weight restrictions (body mass index (B.M.I.) requirements), listed on the Scouting America *Annual Health and Medical Record* (and on the chart above), should consult with a physician or other health-care provider regarding a safe and healthy plan for weight loss and physical preparation. Contact the Summit health and safety team, at summithealthlodge@scouting.org, to request considerations for specific circumstances.

OTHER HEALTH & SAFETY INFORMATION

INSURANCE

The Summit participation fee includes health, accident, and sickness insurance for all participants, youth and adult, while traveling to and from the property and while participating in Summit programs. This coverage is excess insurance, which means that eligible expenses are covered only after primary health and other collectible insurance payments have been exhausted. If no other insurance is in effect, this insurance plan, which has no deductible to participants, covers expenses up to the plan limit. Please e-mail the Summit risk management team, at summithealthlodge@scouting.org, for additional information.

MEDICATIONS

Participants who have a condition requiring medication should bring an appropriate supply for the duration of their stay at the Summit. The Summit Health Lodge will likely not be able to provide exact medications in needed quantities. If a participant needs medication that they do not have, it will have to be acquired from a local pharmacy. Participants are responsible for paying for their own medications. Units should designate a leader to distribute medications at camp.

STORAGE OF MEDICATIONS

The Summit health and safety team recommends that leaders bring locked storage to store all medications while traveling to and from the Summit. Unit leaders should make preparations to transport medications that require refrigeration; refrigerated storage space is available on-site.

ANAPHYLACTIC REACTIONS AND ASTHMA

Participants who have ever experienced an anaphylactic reaction from any cause must contact the Summit health and safety team, by e-mail, at summithealthlodge@scouting.org, before arrival. The ability of a participant who has experienced an anaphylactic reaction to participate in a Summit program will be evaluated by the health and safety team, and participation decisions will be made that prioritize the well-being of the individual. Similarly, any individual who has received treatment for asthma in the past three years are required to bring and carry a rescue inhaler. Participants who have received treatment for asthma but do not bring a rescue inhaler will be required to purchase one before being allowed to participate.

MEDICAL EXEMPTIONS

To request a medical exemption of any kind, for any reason, participants (or their parent(s)/guardian(s), if under the age of eighteen), should complete the *Summit Medical Exemption Form*, available on the Summit Web site. This form should be submitted to the Summit health and safety team, by e-mail to summithealthlodge@scouting.org, before arrival. Requests for exemptions will be reviewed by the health and safety team and participants or their parent(s)/guardian(s) may be contacted to discuss the request.

RELIGIOUS BELIEFS AND MEDICAL EXEMPTIONS

The following is the policy of Scouting America regarding medical requirements: "Medical examinations for camp attendance are required of all campers for the protection of the entire camp group. The immunization requirement is waived for persons with beliefs against immunization." An *Immunization Waiver Form* can be found on the Summit Web site. This form should be submitted prior to arrival at camp, by e-mail, to summithealthlodge@scouting.org.

IMMUNIZATIONS

Verification is required that adequate tetanus immunization has been given within the last ten years prior to arrival at the Summit. If the inoculation is provided at the Summit, the participant will be charged accordingly. Other suggested immunizations are listed on the Scouting America *Annual Health and Medical Record*.

GENERAL HEALTH AND SAFETY TIPS

- Wear closed-toe shoes at all times.
- Bring water shoes (or shoes that can get wet) for aquatics activities, including whitewater rafting.
- Use sunscreen and insect repellent daily. Check for and remove ticks daily.
- Carry a flashlight when walking at night.
- Shake out clothes and shoes before wearing them.
- Keep food and other smellable items out of tents.
- Shower daily.
- Drink plenty of water.
- Use the buddy system.

FIRST AID & C.P.R. TRAINING

WILDERNESS FIRST AID TRAINING REQUIREMENT

Units participating in the Pack n' Paddle, Polaris A.T.V., or New River Experience programs are required to have at least one participant (youth or adult) who has completed C.P.R. and Wilderness First Aid training. While not required, the Summit leadership strongly recommends that two or more individuals in the contingent complete Wilderness First Aid training.

WILDERNESS FIRST AID RECOMMENDATION

Units participating in the Summit Experience, Marksman Experience, or the James C. Justice National Scout Camp are not required to have a participating individual trained in C.P.R. or Wilderness First Aid. The Summit health and safety team recommends that units participating in these programs have at least one participating individual trained in both.

TRAINING AND LEADERSHIP SUGGESTION

The Summit leadership recommends that groups identify alternative crew advisors/leaders who are able to serve as an attending adult leader in the event that one or more adults leaders are unable to attend as planned. Additionally, it is recommended that at least two individuals, especially for groups participating in high-adventure programs, are trained in Wilderness First Aid and C.P.R. The Summit is unable to provide staff to meet the two-deep leadership standard, required by Scouting America, for the visit to the Summit or during travel to and from the site.

WILDERNESS FIRST AID TRAINING AGREEMENT

Scouting America and the American Red Cross have a national-level agreement, the primary goal of which is to help councils (through districts and units) become self-sufficient in instructing American Red Cross courses, including Wilderness First Aid. Through this agreement, local councils can coordinate the offering of American Red Cross courses through Scouting volunteers who are certified instructors. Fees for these courses are often dramatically reduced to cover only administration expenses and training materials. Local council staff can provide information, contacts, and resources on programs offered under this agreement.

WILDERNESS FIRST AID TRAINING PROVIDERS

Wilderness First Aid training can be attained from several national organizations, including the American Red Cross, American Safety and Health Institute, Emergency Care and Safety Institute (E.C.S.I.), National Outdoor Leadership School (N.O.L.S.) Wilderness Medical Institute, National Registry of Emergency Medical Technicians, National Safety Council, National Ski Patrol—Outdoor Emergency Care, Stonehearth Open Learning Opportunities (S.O.L.O.), Wilderness Medical Associates (W.M.A.), Wilderness Medicine Outfitters, Wilderness Medicine Training Center, Wilderness Safety Council, and others.

WILDERNESS FIRST AID TRAINING ALTERNATIVES

The Summit health and safety team accepts the following advanced levels of medical training, with a copy of a current license or certification, in lieu of Wilderness First Aid and/or C.P.R. trainings. Verification must be shared with the Summit registration and health and safety teams during the check-in process. Here are approved alternative credentials:

- Wilderness First Responder
- Outdoor Emergency Care
- Emergency Medical Technician (Basic, Advanced, or paramedic)
- Military corpsman or medic
- Registered nurse
- Licensed nurse practitioner
- Licensed physician assistant
- Licensed physician (M.D. or D.O.)



PHYSICAL PREPARATIONS

PHYSICAL CHALLENGE AWAITS

The Summit offers high-adventure and traditional camping experiences, with programs designed to be appropriately-challenging for units and individuals. For any program at the Summit, it is common to hike anywhere from ten to thirty miles or more during a weeklong visit! Transportation is provided for all off-site programs, like whitewater rafting, but the primary mode of transportation at the Summit is feet!

West Virginia—known as the Mountain State—is the home of the Summit Bechtel Reserve. To prepare for a Summit visit, preparation hikes, of at least five miles, undertaken periodically starting in the winter/spring, are recommended. Organized hikes will help prepare participants physically and will help the group establish cohesion and synchrony before visiting the Summit.

Trails on the site vary in elevation and grade. During preparation hikes, units will be well-served to seek out trails and areas that emulate the terrain and environment at the Summit, though any preparation is better than none. The Summit also recommends cardiovascular and strength training regimens as elements of preparation for each individual. Remember, one of the four Aims of Scouting is personal fitness, including physical and mental well-being!

PREPARE FOR PRACTICE

Preparation hikes are key to unit and individual success at the Summit. As with any hike, safety precautions should be taken. When hiking as a group or with a buddy, be sure to follow these guidelines:

- Use the buddy system in all situations.
- Notify parents and other stakeholders (like unit leaders who are not participating in the hike) of the hiking route and of estimated departure and return times.
- Check the weather forecast to prepare for conditions.
- Carry the Scout 10 essentials.
- For organized group hikes, two-deep leadership and all other Youth Protection standards must be maintained.
- Carry a cellular phone for emergency communication.
-

PROGRAM-SPECIFIC PREPARATIONS

The Summit offers seven different programs, ranging from off-site high-adventure experiences to Scout summer camp. Because of this variety, different programs have different recommendations specific to the activities offered. Check the program supplements for each program to learn more about these program-specific requirements and suggestions. Some general recommendations, applicable to multiple Summit programs, are detailed on this page and the next.

PERSONAL PROTECTIVE EQUIPMENT (P.P.E.)

Many activities offered at the Summit require the use of personal protective equipment (P.P.E.). The Summit owns an array of equipment to fit most shapes and sizes. On rare occasions, a unique body type may not fit safely into the equipment. If a participant cannot wear the appropriate equipment as it is intended to be worn, they may not be able to participate in that activity. For any concerns about this, please e-mail summithealthlodge@scouting.org before arrival, and the health and safety and program teams will work to provide reasonable accommodation, if possible. See the next page for additional details and notes on equipment.

AERIAL SPORTS ACTIVITIES WEIGHT REQUIREMENT

The engineering and safety systems used at the aerial activities at the Summit require participants to meet certain weight guidelines to participate in our climbing, rappelling, bouldering, canopy, challenge course, and zip line activities. Participants in these activities must weigh between fifty (eighty for Alexander's Eagle Flight) and two hundred fifty pounds (including clothes), regardless of height.

THE SWIM CLASSIFICATION TEST

Unit must bring two copies of the completed *Swim Classification Record*. Every member of the unit, youth and adult, should be listed on the Swim Classification Record as a nonswimmer, beginner, or swimmer, based on the results of the swim classification test. All participants who wish to participate in an aquatic activity must have completed their swim test with a classification as a swimmer. This includes whitewater rafting. The *Swim Classification Record*, which contains an area to list the names of all unit/contingent members and details the swim classification test is available online.

BUDDY TAGS: ESSENTIAL FOR AQUATIC SAFETY

The Summit provides each unit with buddy tags and appropriate markers at check-in. A unit leader will need to fill out the buddy tags based on the *Swim Classification Record*. All buddy tags will need to be turned in by the unit to the aquatics area once complete. Any participant, youth or adult, who participates in any onsite or off-site aquatics activities must be classified as a swimmer (though there are exceptions for Justice Scout Camp participants in instructional swimming or Swimming merit badge sessions). Though an aquatics activity may not be scheduled for a participant, there may be opportunities to visit aquatics venues at the Summit.

ENVIRONMENTAL HEALTH & SAFETY

ENVIRONMENTAL HEALTH AND SAFETY

The Summit is an out-of-doors environment. Scouts and leaders should be mentally and physically prepared for participation in strenuous adventures. In addition to individual and group physical preparation, there are several other factors to keep in mind when preparing for a visit to the Summit.

WILDLIFE AT THE SUMMIT

Like many camps, the Summit is full of wildlife, and participants share the wild and wonderful environment with these animals. While here, participants are likely to encounter deer, turkey, snakes, fish, birds, insects, and other creatures. While less common, black bears are present on-site, and sightings are regular. Respect for wildlife and the shared environment is important, and a critical piece of the human-wildlife relationship is proper food handling. For the safety of participants and the Summit wildlife, no food or other smellable items (like toiletries) may be stored in tents; all food and smellable items should be secured, in a smell-proof container or in a vehicle or trailer. Failure to practice proper smellable storage may be an invitation to unwanted visitors!

HEAT AND HYDRATION

Summit summers are hot. All participants should stay hydrated by drinking plenty of water and limiting the intake of non-water beverages during their stay. Scouts and adults alike should pay attention to signals from their bodies to ensure that they are maintaining a sufficient intake of water throughout the day and throughout their stay. While there is no single set of water-consumption advice that fits everyone, some excellent guidance exists online and through other resources.

WASTE DISPOSAL

Waste receptacles, designed to be bear-resistant, are located throughout the Summit site. Trash should be disposed in these bins. Food and smellable waste should not be disposed in shower house trash receptacles, as these are not bear-proof. Please be mindful of the Summit environment by removing all waste properly and by policing camping and program areas.

CLOSED-TOE SHOES: REQUIRED!

All activities at the Summit require closed-toe shoes for participation. The Summit leadership recommends bringing appropriate footwear for the offered activities, including hiking boots/shoes, tennis shoes (and/or skate/biking shoes), and water shoes (closed-toe and closed-heel sandals, old tennis shoes, etc.). Sandals or flip flops are recommended for shower houses, though participants should change back to closed-toe shoes before leaving shower facilities.

EMERGENCY PROCEDURES

The Summit Experience follows emergency procedures and plans specific to its programs, operations, and situations. These procedures and plans will be reviewed and practiced, through simulation, with participants within twenty-four hours of arrival at the Summit.

PARTICIPANT IDENTIFICATION

All participants, youth and adult, will be provided with a wristband, which must be worn at all times while on Summit property. Wristband wear is critical for identifying participants and stakeholders (other visitors to the site). If needed, replacement wristbands can be requested from the leadership of the program in which the unit is participating.

THE SUMMIT HEALTH LODGE

The Summit Health Lodge is located in the Delta Dorm lower floor gathering room. The Delta Dorm is attached to Pigott Dining Hall, near Pigott Headquarters, where check-in is located. The Summit Health Lodge is open and accessible throughout the day, and qualified medical personnel are available twenty-four hours a day, seven days a week, to respond to any medical needs. Participants are welcome to visit the Summit Health Lodge on a walk-in basis. Any individual can call the Summit Operations Center (S.O.C.), at 304-465-2800, twenty-four hours a day, seven days a week, to request emergency assistance or medical personnel dispatch.



YOUTH PROTECTION REMINDERS

YOUTH PROTECTION EXPECTATIONS

All participating adults, eighteen or older, must present verification of completed, current Youth Protection Training, which is required for adult registration in any program of the Scouting America. Venturing participants who are eighteen years old or older are considered adults in Scouting America and must complete Youth Protection Training. All adults and youth are expected to abide by the policies, procedures, and guidelines detailed in the training. Documentation of completed Youth Protection Training can be obtained from individual my.Scouting profiles or from the local council.

HAZING AND DISCIPLINE

Any form of hazing, initiation, ridicule, or inappropriate teasing is prohibited and will not be allowed under any circumstance. Activities like snipe-hunting and other rituals are included in this prohibition. Any form of disciplinary action must be constructive and must meet the standards of the Youth Protection policies of Scouting America. Involvement by individuals in any of the aforementioned activities may result in removal from the Summit property.

NOTES ON CONDUCT

The Scout Oath and Law serve as the standards for all interactions between participants (youth and adult) and staff members. The Summit and Scouting America serve individuals from diverse backgrounds and experiences. Any behavior that belittles, harasses, or makes an individual uncomfortable is unacceptable. Remember, a Scout is kind!

Each unit should develop procedures to mitigate and address instances of inappropriate/unacceptable behavior. Expectations and consequences should be set, understood, and acknowledged with all Scouts, parents/guardians, and adult participants during contingent pre-trip planning. These expectations should align to the Scout Oath and Law and the policies of the Scouting America.

Contingent leaders are responsible for the participants in their charge during their entire stay at the Summit; no supervision from Summit full-time or seasonal staff will be provided. If a participant, youth or adult, is removed from a Summit program in which they are participating, they (and/or their family) will be responsible for traveling home at their own expense. In the case of a removal of a youth participant, an adult contingent leader will be required to assist with the removal arrangements.

SCOUTER CODE OF CONDUCT

Adult leaders are expected to model positive behaviors, informed by the Scout Oath and Law, Youth Protection Training, and the Guide to Safe Scouting. The *Scouter Code of Conduct* which summarizes the basic expectations for adults participating in a Summit adventure (or any Scouting activity).

FIREARMS

Personal firearms, including bows, and ammunition are not allowed on Summit property. The Summit supplies all firearms and ammunition used for range and target activities programs. The use of personal firearms is not permitted on any of the ranges at the Summit. Personal firearms are not allowed on the Summit property for any reason.

TOBACCO USE

For adults, over the age of twenty-one, the Summit leadership strongly discourage the use of tobacco products on the property. Smoking, vaping, and the use of smokeless tobacco are prohibited in and around all buildings, tents, vehicles, and trails of the Summit. Tobacco use by adults must be confined to areas out of sight of participants. Summit staff members can direct adults to appropriate places to use tobacco products. Visit cdc.gov/tobacco/campaign/tips/quit-smoking for tobacco-cessation resources.

ALCOHOL AND DRUGS

Possession or use of alcoholic beverages or unprescribed drugs (including marijuana) or abuse of prescribed drugs are expressly prohibited on the Summit property and while participating in any Summit event or program. Individuals or groups found in violation of this policy will be removed from the property immediately at their own expense. Legal action may be pursued if deemed appropriate.



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ARRIVAL PREPARATIONS & NOTES

ARRIVAL PLAN

The unit leader will receive instructions, by e-mail, on how to complete the unit arrival plan information form. Unit leaders will indicate the method of travel, anticipated arrival time, and other key facts. Early arrival and late departure arrangements will be confirmed at this time.

ARRIVAL LOCATION

All units should enter the property through the North Gate entrance of the Summit, which is located at **2550 Jack Furst Drive, Glen Jean, West Virginia 25846**. The attendant at the North Gate Guard Shack will provide to all drivers a map to the **Pigott Headquarters building**, where check-in is located. (See the following page for detailed information on the check-in process.)

ARRIVAL TIME

Units should plan to arrive at the North Gate of the Summit between 1:00 p.m. and 3:00 p.m. on their check-in day (Sunday of the week of camp). Arriving during this window ensures a smooth check-in process and allows time for a camp tour and orientation. Units are welcome to arrive at camp before or after this window, and unit leaders can report an estimated arrival time on the arrival plan. If unexpected delays occur, please notify the Summit registration team by calling 304-465-2900. Calling helps the team adequately prepare for a later arrival.

EARLY ARRIVALS AND LATE DEPARTURES

Units may elect to arrive at the Summit one day earlier than the start of their program session and/or may opt to stay one day after the conclusion of their selected program. A fee of \$75.00 per person, per night, will be charged to the unit account to cover the additional costs for the added time. Unit leaders must call Cristi Richardson, registration supervisor, at 304-465-2817, to make arrangements for an early arrival or a late departure.

Please note that early arrival and/or late departure arrangements include food and camping space only. Additional activities or programs are not available. Units are welcome to engage in self-directed activities during this/these times. Unit/contingent adults must ensure that all Scouting America Youth Protection standards, including two-deep leadership and no one-on-one contact, are enforced.

TRANSPORTATION ARRANGEMENTS

Generally, units/contingents are responsible for transportation to and from the Summit. For units arriving to the area at the Beckley-Raleigh County Airport or the Prince or Thurmond Amtrak stations, the Summit transportation team does provide shuttling services, at a cost of \$45.00 per person, round trip. Shuttling services for units are not provided by the Summit from the Charleston Yeager Airport.

A NOTE ON TRAIN SCHEDULES

For units traveling by train, current schedules do not allow for arrival during the check-in window. Additionally, it is not uncommon for the train to be delayed by two or more hours. Please alert the registration team, by e-mailing Summit.Program@scouting.org, if planning to travel by train.

TRANSPORTATION OPTIONS

The Summit has an agreement with the Beckley, West Virginia, Enterprise Rent-A-Car (on Harper Road) that allows units (or individuals) to arrange a vehicle for drop-off and pick-up, without charge, for the duration of the program session. The Beckley location must be contacted directly, at 304-252-1227.

Other options include:

- Hills to Hills Shuttle: Call 304-640-8122; e-mail bosslady@hillstohills.com; visit hillstohills.com.
- Link: Visit ridewithlink.com.
- Chandler's Limousine Service: Call 304-345-5434 or visit chandlerlimo.com.
- Kanawha Board of Education: School bus rental; call 304-348-6616.
- Formal Express Transportation: Call 304-907-2900; e-mail misti@formalexpress.com; or visit formalexpress.com.
- C&H Taxi: Call 304-344-4902 or visit chtaxi.com.
- West Virginia Department of Travel and Tourism: The department can potentially assist with travel arrangements; call 800-847-4898 or visit visitwv.com.



ARRIVAL DAY, CHECK-IN, & ORIENTATION

CHECK-IN AND PAPERWORK

On arrival at the Summit, the friendly and helpful registration team will guide the senior patrol leader and adult leader(s) through the check-in process and ensure that all forms are completed and all accounts are settled. Please review this section carefully to be prepared on arrival day!

ITEMS TO BRING TO/COMPLETE BEFORE CHECK-IN

The following are items that should be prepared for check-in:

- Scouting America *Annual Health and Medical Record* Copies: All participants, youth and adult, must have a completed, appropriately-signed copy of the *Annual Health and Medical Record* (Summit-specific version or parts A, B1, B2, and C). These forms can be mailed **two weeks or more** prior to arrival for review by the Summit health and safety team.
- Summit Waiver: Required for all participants, youth and adult, **this form must be completed electronically**. A parent/guardian must sign/approve waivers for participants under the age of eighteen.
- Youth Protection Training Documentation: The unit/contingent must provide verification that all participants age eighteen or older have completed Youth Protection Training within the past two years.
- Whitewater Rafting Waivers: Required for attendees, youth and adult, who are participating in whitewater rafting while at the Summit. A parent or guardian must sign waivers for participants under the age of eighteen. **This form is completed electronically.**
- *Swim Classification Record*: All aquatics activities at the Summit require completion of the swim classification test, by youth and adult participants, with a swimmer designation. This record is available on the Summit Web site.
- Outstanding Fees: Only checks, made payable to Scouting America (or BSA or Boy Scouts of America), will be accepted at check-in at the Summit (though units/contingents should have paid all registration fees prior to arrival at the Summit).

ORGANIZING PAPERWORK

Please sort any individual paperwork alphabetically by type; do not sort paperwork by individual participants. Sorting and organizing paperwork prior to departure for the Summit is recommended.

MEDICAL RECHECKS

At check-in at the Summit, every participant, youth and adult, will undergo a medical recheck, a process in which the individual meets with a member of the Summit medical team to review each *Annual Health and Medical Record*, medications, and any specific needs. See pages 13-14 of this guide for specific information on medical rechecks.

WHAT TO BRING FOR MEDICAL RECHECKS

Unit adult leaders should coordinate to ensure that the following required paperwork and items are gathered and prepared for the medical recheck process:

- Scouting America *Annual Health and Medical Record* (one copy per person, organized alphabetically)
- Any prescription medications (for individuals who use them; medical staff will review with individual)
- Inhalers and EpiPens (if required)
- Unit first aid kit (possession will be verified)

Parents/guardians should review with the unit/contingent adult leaders medications their Scout(s) uses and any other medical concerns prior to departure for the Summit.

GETTING SETTLED AT CAMP

After the check-in process is completed at the Pigott Headquarters building, the unit will travel to the base camp for their program (Delta for Scout Camp, Bravo for Summit Experience, and Alpha for all other treks). Summit staff will greet units as they arrive and help orient participants to the camping area.

PARKING

Units are permitted to leave a trailer and the vehicle attached to it or one vehicle in the campsite. There are several parking lots close to the Summit Experience and Scout Camp camping area (within a one- or two-minute walk). For other programs, parking is close and convenient to the Trek Base Camp, where the first and last night of high-adventure experiences is spent.

UNIT PHOTOGRAPHS

The media team of the Summit takes unit photographs during each week of camp. Typically, photographs are taken outside of Fork in the Road (all high-adventure programs) and Pigott (Scout Camp) Dining Halls, around dinnertime on one or two nights during the week. These photos are uploaded to the Summit Flickr account, from which individuals can access, download, and order prints of these photographs.

EQUIPMENT INFORMATION

SUMMIT EQUIPMENT

Review each program supplement for detailed lists of equipment needed for each experience. The equipment on each list is divided into three categories: personal gear, unit gear, and equipment provided by the Summit. Personal gear and unit gear are the responsibility of the participant and the unit, respectively. The Summit team strongly recommend labeling all personal and unit belongings.

Equipment provided by the Summit will be issued to individuals and groups at arrival or at specific activities. All equipment must be returned to the Summit at the conclusion of the program experience. The Summit leadership asks participants to care for equipment as if it was their own!



SPECIALIZED ACTIVITY EQUIPMENT

The Summit provides the equipment needed to participate safely in any of the programs offered. Participants with experience in a given program may prefer to use their own equipment. This section outlines what is allowed, subject to inspection by trained and qualified Summit staff. Note that equipment needed for Summit programs can be costly. When considering whether or not to bring personal equipment, participants should keep in mind that the Summit does not provide secure storage for personal equipment and does not replace or repair lost, stolen, or damaged personal equipment.

- **Climbing Shoes:** The Summit provides climbing shoes for those participating in climbing activities. Climbing shoes are not required safety equipment, so participants are welcome to bring their own climbing shoes.
- **Bicycles:** A manager in the program area must inspect and approve any personal bicycle before use in any program.
- **Skateboards:** Personal skateboards are allowed for participants. A Summit staff member must inspect a board each time it is used.

SPECIALIZED ACTIVITY CLOTHING

Participants should bring clothing appropriate for the camp or trek environment. While participants and units should review the packing lists for the specific program in which they will be participating, most programs at the Summit involve immersion in an outdoor environment and a moderate (or more) amount of hiking. Participants who are experienced in an activity provided at the Summit (like mountain biking) are welcome to bring any specialized clothing they may have. For those participants for whom these activities are new, there is no need to spend money on specialized clothing. As long as participants wear appropriate clothing, the Summit will provide all requisite personal protective equipment.

AQUATICS ACTIVITIES AND CLOTHING

Participants should bring footwear that can get wet during various aquatics activities during the camp session. Sport sandals that are closed like a shoe in the front and strap in the back work well for aquatic activities. Old pairs of tennis shoes (likely to be discarded at the end of the camp session) also work well. Moisture-wicking shirts that dry quickly are recommended for aquatics activities, too, as these provide protection from the sun. Swimsuits should be appropriate, according to Scouting America guidelines.

CLOSED-TOE SHOES: REQUIRED!

All activities at the Summit require closed-toe shoes for participation. The Summit leadership recommend bringing the appropriate footwear, including hiking boots/shoes, tennis shoes (and/or skate/biking shoes), and water shoes (closed-toe and closed-heel sandals, old tennis shoes, etc.). Sandals or flip flops are recommended for shower houses, though participants should change back to closed-toe shoes before leaving shower facilities.

SKATEBOARDING, MOUNTAIN BIKING, & BMX SHOES

There are several shoes that work well for skateboarding, mountain biking, and BMX activities at the Summit, including biking shoes, skate shoes, or low-rise tennis shoes with a thinner sole. These types of footwear reduce the potential for injury in these activities. Hiking boots and shoes are not recommended for these wheeled-sports activities.

MINI SAFETY MOMENT: FOOTWEAR

All participants should wear closed-toe shoes, appropriate for each activity, at all times!

OTHER GENERAL PROGRAM NOTES

BRANDING

Branding (with Summit logos) will be available to all participants at least once during every program session. Participants should bring items to brand from home, or some items can be purchased from the trading post. Qualified Summit staff members brand items presented by participants. All items are branded at the risk of the participant; the Summit is not responsible for any items damaged by branding.



SERVICE AND CONSERVATION PROJECTS

Programs may include a service/conservation project. These projects may take place at the Summit or in the local community. To be prepared for service work, participants should bring long pants, a long-sleeve shirt, rain gear, and water.

HUNTER EDUCATION

The Summit Bechtel Reserve is proud to offer hunter education programs in Hunter's Hall at the Crafton Sportsman's Complex. This program is designed to teach participants the fundamental knowledge, skills, and attitudes related to hunting, firearm safety, shooting, and wildlife conservation. Hunter education opportunities are available to Summit Experience and Justice National Scout Camp participants. Participants in these programs should review the specific program supplements for information about hunter education opportunities.

FISHING

Fishing is allowed on the Summit property without a fishing license. Fishing off-site is subject to the rules and regulations of the West Virginia Department of Natural Resources (wvdnr.gov/fishing/fishing-regulations/). The Summit is a catch-and-release facility. Participants who are interested in fishing at the Summit are encouraged to bring their own gear and bait. Fishing is not allowed on Goodrich Lake West.

AWARDS AND RECOGNITIONS

The following awards can be a part of your experience at the Summit. Some programs, like the James C. Justice National Scout Camp, offer specific awards that are not available in other programs. Make sure to review the program supplements for each experience to learn about other special opportunities!

THE SUMMIT PATCH

This patch is earned and awarded to each participant who completes their respective program. Patches for each unit will be handed out to the senior patrol leader/crew leader at the closing program. Unit leadership can distribute patches to the individual unit members at a time determined by the unit. Each program also has a specific patch that can be purchased in the trading posts.

SUMMIT DUTY TO GOD AWARD

Participants in any Summit program will have the opportunity to earn the Summit Duty To God Award during their camp experience. The unit chaplain aide will receive the instructions and materials to complete the award, and the requirements are also in this guide. Upon completion of the Duty to God Award requirements, the unit will present a sign-off sheet for the award to the Summit trading post staff and be able to purchase the patches for this award.



SUMMIT SUSTAINABILITY AWARD

Sustainability describes the necessary work to be done to preserve and protect the natural resources of the planet. Sustainability is a key commitment of the Summit and the Boy Scouts of America, and participants (youth and adult) in any Summit program can earn the Summit Sustainability Award. The award is a reflection of the responsibility of the individual in the collective efforts of sustainability, conservation, and stewardship. Upon completion of the Summit Sustainability Award requirements, the unit will present a sign-off sheet for the award, which can be found in this guide and on the Summit Web site, to the Summit trading post staff and be able to purchase the award patches.



APPALACHIAN CELEBRATION



APPALACHIAN CELEBRATION: A SUMMIT TRADITION

Appalachian Celebration is a Summit favorite. A yearslong tradition, the Celebration is a camp-wide event to which all participants from any program on the site are invited! Join Scouting friends in Action Point on Monday evening during each week of camp for some tremendous fellowship and fun. The event includes exhibitors, vendors, sports activities, live music, displays and activities centered around Appalachian culture, branding (an all-time favorite), and much more!

Representatives from the local community, including the National Park Service, will be present for this event each week, and participants are invited to engage with these interactive displays. Additionally, tours of the Sustainability Treehouse (required for completion of the Summit Sustainability Award) and the Scouting Museum in the Scott Visitor Center will be given during the Celebration.

An event checklist will be provided to all participants on arrival at Action Point. Participants who visit every available station (or most) will receive a special souvenir!

APPALACHIAN CELEBRATION NOTES

Appalachian Celebration is open to all, with the primary goals of fun and fellowship. No preparations need to be made to attend—just show up to Action Point on Monday evening. That said, there are a few program notes, listed here, that might enhance the experience:

- **Food truck(s):** Aurora Ice, a shaved-ice purveyor and local friend of the Summit, along with other food trucks will be present each week. Make sure to bring some funds for a special treat.
- **Branding:** The Summit will have items for sale, including wood cookies and leather bookmarks, for branding, but participants are invited to bring personal items to brand, like water bottles and caps, too!
- **Tie-dye:** A tie-dye station will be available, with small cloth items available at no cost. The Summit Trading Post will also have white Summit bear-branded shirts for sale to tie-dye, for those looking for a custom souvenir.
- **Seating:** Some seating will be provided, but participants may wish to bring their own chairs to enjoy the live music or sit around a campfire to make s'mores!

APPALACHIAN CELEBRATION

APPALACHIAN CELEBRATION EVENTS (SAMPLE)

New activities and old favorites can be found at Appalachian Celebration! Here is a representative list of opportunities:

- Sustainability Treehouse and Scouting Museum tours
- Rope-making and crosscut sawing
- Simulation coal mine
- Hatchet or knife throwing and archery
- Ice-cream-in-a-bag and “bike-cream” (ice cream made from pedaling a modified bicycle)
- Live music from local musicians or bands
- Tie-dying
- Campfires and s’mores-making
- National Park Service activities
- Tug-of-war championship
- Local delicacy cooking demonstrations
- Turkey-casting hosted by the hunter education team
- Branding (an all-time favorite)
- Spinning wheel and weaving loom demonstration
- Soccer, Frisbee, 9-square, and other sport activities
- Dunk tank
- Visit exotic birds from the local avian rescue



TRADING POSTS AT THE SUMMIT

TRADING POSTS AT THE SUMMIT

The Summit Bechtel Reserve operates two trading posts. The Bunker Trading Post is located in Pigott Headquarters, in Delta Base Camp, next to the Pigott Dining Hall. The Bear Paw Trading Post is located in the Scott Visitor Center. Both locations offer amazing Summit souvenirs, delicious snacks, and essential camping items. The Bunker and the Bear Paw Trading Posts are open regularly throughout each week, and hours for each location are posted on the doors.

THE SNACK SHACK/COMMISSARY

The Bunker and the Bear Paw Trading Posts both offer a selection of snacks to please any camper. Drinks, ice cream, candy, and other snack items are available at both locations, with an extensive collection on offer at the Snack Shack, located just outside the Bunker.

ICE AT THE SUMMIT

Bagged ice can be purchased at both trading posts. Ice is not provided by the Summit, except for some high-adventure trek participants.

GARDEN GROUND OUTFITTERS

The online store of the Summit, Garden Ground Outfitters, provides campers a showcase of merchandise from which to choose. The online store offers a huge variety of Summit products and souvenirs, allowing participants (and anyone else) to shop before and after visiting the Summit!

CUSTOM CREW T-SHIRTS

Orders for custom crew T-shirts can be placed online through Garden Ground Outfitters. Different styles of T-shirts are available for selection, with general and program-specific design variations. The deadline for custom shirt orders is April 1, 2025, as time is required to produce/ship the shirts.

FREQUENTLY-ASKED QUESTIONS

Q: How much money should a Scout bring to camp?

On average, participants spend between \$80.00-150.00 at the trading posts, on souvenirs, snacks, and camp materials.

Q: What types of payments are accepted?

Both trading posts accept all major credit/debit cards, cash, checks, Apple Pay, and Google Pay.

Q: What types of items are sold in the trading posts?

Clothing items, like T-shirts, jackets, shorts, belts, caps, socks, sweatshirts, and more, in various sizes, are available for men, women, and children. Popular Scouting and souvenir items, such as patches, pins, hiking medallions and sticks, mugs, and water bottles, are sold in both locations. Some essential camping and toiletry supplies are also sold.

Q: Where can patches for specific programs be obtained?

Patches for specific programs will be distributed to participants (typically to an adult leader or the senior patrol leader/crew leader) near the conclusion of their experience. Awards that can be earned during the Summit stay, like the Duty to God and Summit Sustainability Awards, can be purchased at the Bunker Trading Post after completion of the requirements for the respective award(s).

Q: Does the Summit offer unit photographs?

Yes! The Summit media and marketing team sends representatives to take photos of crews on specific days during each week; these days will be shared with unit leaders on arrival. Unit photos can be accessed and printed from the Summit Flickr account.



FIELD MAPS MOBILE APP DOWNLOAD

Explore the Summit Bechtel Reserve

“Summit Visitor Map” App

Be sure to download the free **Summit Visitor Map** App to your phone.

The **Summit Visitor Map** provides an interactive map for viewing and navigating the Summit.

1. Download **ArcGIS FieldMaps** free from your phone’s App Store.



ArcGIS Field Maps icon

2. Create a username and password or Select “**Continue without signing in**” for 7 free days of use.
3. After you launch **ArcGIS FieldMaps**, type “**Summit Visitor Map**” into the search bar.

Look for the icon below and tap on it to select the map.



**The Summit
Visitor Map**
Jun 11, 2021

The map will open, and you are ready to start exploring the Summit Bechtel Reserve!



ACTIVITIES NEAR THE SUMMIT

The area surrounding the Summit holds a wonderland of outdoor adventures, cultural experiences, and other unique activities. Some (but not all) great opportunities to add to a Summit adventure are listed on these pages.



NEW RIVER GORGE NATIONAL PARK

INFORMATION

The New River Gorge National Park is the newest American National Park, and its sights and wonders can be discovered all around the Summit! Visit one or more of several overlook/ viewing areas. (photo: Donnie Nunley)

Canyon Rim Visitor Center
162 Visitor Center Road
Lansing, WV 25862
304-574-2115
nps.gov/neri



LOCAL HIKES

INFORMATION

There are dozens of local trails to hike and explore, all of which offer stunning views of natural and manmade surroundings. These trails weave in and out of the West Virginia woods and offer unforgettable experiences!

nps.gov/neri/planyourvisit/fayetteville_trails
There are many other resources for trails in the area that can be accessed online. The Long Point Trail is recommended.

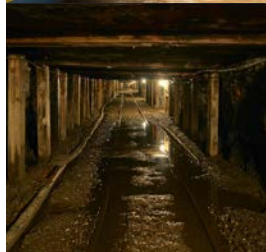


WHITewater EXPERIENCES

INFORMATION

The New River is home to world-class whitewater rafting, and tens of thousands of thrill-seekers visit the area each year. Make sure to experience the New River through a buy-up or before or after a visit to camp!

There are several local options:
ACE Adventure Resort: aceraft.com
Adventures on the Gorge: adventuresonthegorge.com
River Expeditions: raftinginfo.com



BECKLEY EXHIBITION COAL MINE

INFORMATION

The Beckley Exhibition Coal Mine, a favorite of Summit participants, offers visitors a look into the life and times of the workers in the most important industry of West Virginia. The Exhibition Mine offers opportunities to explore and learn!

513 Ewart Avenue
Beckley, WV 25801
304-256-1747
beckley.org/coal-mine



TAMARACK MARKETPLACE

INFORMATION

The Tamarack Marketplace is an interesting and unique cultural center located in Beckley, just short drive from the Summit. Tamarack contains works from local artisans, exhibits and demonstrations, and dining options.

1 Tamarack Place
Beckley, WV 25801
304-256-6843
tamarackwv.com



LOCAL STATE PARKS

INFORMATION

West Virginia is home to some of the best state parks in the U.S. With dozens of recreation and sightseeing activities, visitors can hike, swim, camp, and more! Hawks Nest, Babcock, and Pipestem States Parks are close and popular.

Visit the Web site listed here to learn more about the state parks near the Summit.
wvstateparks.com

ACTIVITIES NEAR THE SUMMIT



MOUNTAIN BIKING

In addition to whitewater rafting and hiking, mountain biking is a popular pastime in the New River Gorge area. There are several opportunities for mountain biking fun near the Summit. Arrowhead Bike Farm is a favorite.

INFORMATION

8263 Gatewood Road
Fayetteville, WV 25840
304-900-5501
arrowheadbikfarm.com



BRIDGE WALK

Below the New River Gorge Bridge, spanning more than three thousand feet, nearly nine hundred feet over the New, there is a catwalk, on which visitors can walk and take in amazing views high above the mighty river!

INFORMATION

57 County Route 85/9
Lansing, WV 25862
304-574-1300
bridgewalk.com



LOCAL RESTAURANTS

There are many fantastic restaurants in the areas around the Summit, in local towns like Fayetteville, Oak Hill, and Beckley. While visitors are encouraged to conduct their own research, a few Summit staff favorites are listed here.

INFORMATION

Café One Ten, Oak Hill
Cathedral Café, Fayetteville
Pies and Pints, Fayetteville
Secret Sandwich Society, Fayetteville



LOCAL DOWNTOWNS

There are several local downtowns that offer a glimpse into the West Virginia way of life. These downtowns contain stores, cultural exhibitions, restaurants, and other attractions. Several downtown areas close to the Summit are listed.

INFORMATION

Charleston, West Virginia (one hour away)
Fayetteville, West Virginia (fifteen minutes away)
Hinton, West Virginia (one hour away)
Lewisburg, West Virginia (one hour away)



WORLD SCOUTING MUSEUM

The World Scouting Museum recently moved to Charleston, West Virginia, from Las Vegas. The museum, open on request, houses a collection of Scouting treasures spanning generations and locations. Custom tours can be scheduled, too!

INFORMATION

1615 Washington Street East
Charleston, WV 25311
681-265-1382 (must call ahead)
worldscoutingmuseum.org



THURMOND, WV (GHOST TOWN)

The New River Gorge National Park is home to the town of Thurmond, West Virginia, a classic boomtown that resulted from coal and the railroad. Today, the town is deserted, but well-preserved buildings provide a peek into the past.

INFORMATION

254 River Crest Road
Thurmond, WV 25396
304-465-8550
nps.gov/neri/planyourvisit/thurmond

This list consists of suggestions for local activities near the Summit. These activities are not facilitated by the Summit, and the Summit does not receive any financial benefit when Summit participants visit any of the suggested locations.

Summit Bechtel Reserve DUTY TO GOD AWARD



The Scout Oath begins with duty to God and country, and the Scout Law ends with reverence. Scouting America maintains that no member can grow into the best kind of citizen without recognizing an obligation to a higher power. The Summit provides this optional award, earned under the guidance of the unit chaplain aide, a youth unit participant elected or designated to assist the unit members in completing the Duty to God Award.

Requirements for the Summit Duty to God Award

Complete all of the following requirements.

- _____ The unit chaplain must attend the chaplain aide training. This training is offered on Sunday evenings for Scout Camp participants and on the day of arrival for all other high-adventure treks. Summit staff will share specific times and locations for these meetings.
- _____ Participants should attend the Summit Scout Vespers on Monday evenings at 8:45 p.m. (after Appalachian Celebration), which is held on the back porch of the Scott Visitor Center. Alternatively, units (one or more) and unit members can choose to conduct their own Vespers service during their stay.
- _____ Participate in daily devotionals guided by the unit chaplain aide. Devotional resources are provided on the Summit Web site and will be available to participants onsite at the Summit.
- _____ Participate in a daily "Summit Trail Talk" (similar to Thorns, Roses, and Rosebuds) guided by the unit chaplain aide.
- _____ Raise awareness of the Religious Emblems Award Program of Scouting America. Information can be found online.
- _____ When the requirements for the Duty to God Award are completed, present this sign-off sheet at the Bunker, the Summit trading post located in the Pigott Headquarters building, to purchase the award patches.

To purchase the Summit Sustainability Award, complete this form, certified by the outdoor ethics guide and the unit leader, and return it to the Bunker, the trading post located in the Pigott Headquarters building.

Unit type and number: _____ Council: _____

Chaplain aide name/signature: _____

Unit leader's name/signature: _____

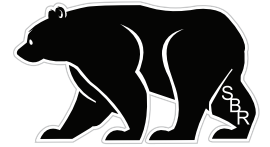
Number of participants who completed award: _____ Date submitted: _____

2025

**Justice National Scout Camp
Summit Experience
New River Experience
Polaris A.T.V. Experience
Marksman Experience
Pack n' Paddle Experience**



Summit Bechtel Reserve SUSTAINABILITY AWARD



Each participant at the Summit can earn the Summit Sustainability Award, which encourages Scouts and leaders to explore human impact on the Earth and to identify ways to preserve, conserve, and be good stewards of its resources. All participants are encouraged to earn the Sustainability Award to reflect the central place of sustainability and conservation in the Scouting movement. While this award has a component that must be completed for the entire unit, the remainder of this award should be completed individually.

Requirements for the Summit Sustainability Award

Complete all the following requirements.

- _____ The unit/crew designates an individual (youth) to serve as the outdoor ethics guide throughout the stay at the Summit; this individual must attend the outdoor ethics meeting on the first day of camp to receive a small guidebook, which details the principles of Leave No Trace.
- _____ Tour the Sustainability Treehouse and document at least five things that were learned.
- _____ Throughout the stay at the Summit, practice the Seven Principles of Leave No Trace. Document at least one example of each principle.
- _____ Pick up and dispose of at least one piece of trash each day at the Summit.
- _____ During one of the final two days at the Summit, share the actions and observations documented throughout the week with the unit. Each member of the unit/crew who is working on the award should share their own observations, actions, and experiences related to sustainability.



To purchase the Summit Sustainability Award, complete this form, certified by the outdoor ethics guide and the unit leader, and return it to the Bunker, the trading post located in the Pigott Headquarters building.

Unit type and number: _____ Council: _____

Outdoor ethics guide's name/signature: _____

Unit leader's name/signature: _____

Number of participants who completed award: _____ Date submitted: _____

2025

**Justice National Scout Camp
Summit Experience
New River Experience
Polaris A.T.V. Experience
Marksman Experience
Pack n' Paddle Experience**





The Summit Bechtel Reserve
Boy Scouts of America
2550 Jack Furst Drive
Glen Jean, WV 25846
304-465-2800
Summit.Program@scouting.org